

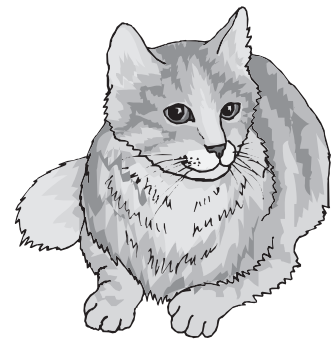


I Want a Pet!

By Janet Vogt



A puppy, a kitten,
A guppy, a parakeet,
A turtle, a gerbil,
I want a pet!



A pony, a doggy,
A froggy—I'll make a list,
Don't worry; just hurry,
And don't forget:

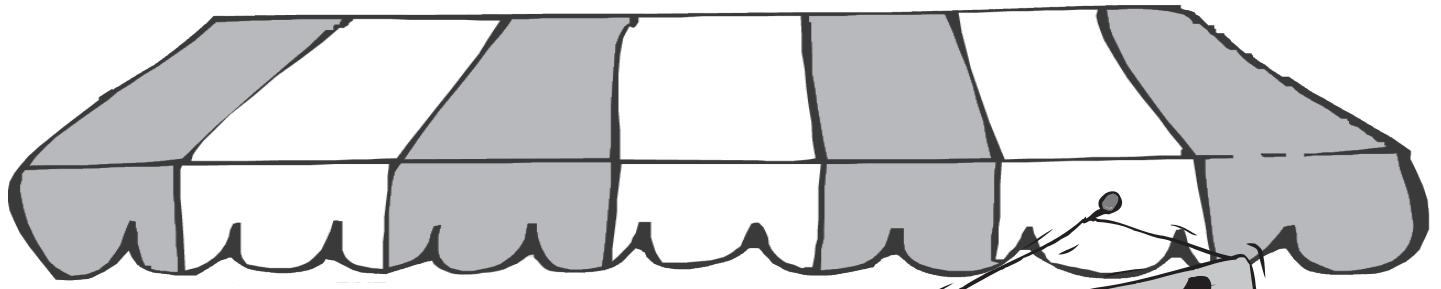


If you see a sign,
"Puppies" and they're free,
Please bring home a
Fuzzy, furry new best friend for me.



A hamster, a goldfish,
A lizard—if I were given one wish,
I just wish I had a pet!
And you can bet
I would feed it, walk it, love it,
If I had a pet!





Funny Bunny Hokey Pokey

Lead the class in the Hokey Pokey...but with a twist. Revamp the lyrics to create a special version for any animal of your choice. The students will then sing and dance the Hokey Pokey as an animal. For example, here's the Hokey Pokey for a lion.

*You put your right paw in,
You put your take your right paw out,
You put your right paw in and you shake it all about,
You do the Hokey Pokey and your turn yourself around,
That's what it's all about!*

You can also do a verse for the left paw, hind legs, tail, whiskers, mane, "big roar" (making a quick roaring sound), or any other distinguishing feature of the lion.

Lead the class in a version for the elephant (put your trunk in) or a version for the parrot (put your wings in, your beak in) or a version for a bunny (put your cottontail in, your big ears in.)

Choose a student leader and whisper to them an animal. Have them make up the moves and lead the class. See if the class can guess the name of the mystery animal from all the animal clues and dance steps.

Mr. Zookeeper, May I?

This is the animal version of "Mother, May I." Assign one student the role of the zookeeper (or you may assume that role). The Zookeeper gives verbal commands to the students who are acting like a variety of animals. For example: Elephants, swing your trunks.

The students must ask, "Mr. Zookeeper, may I" and receive his permission before "swinging their trunks." If they "swing their trunks" without receiving permission, they are eliminated from the game. The Zookeeper steps up the pace and the difficulty of each animal task to make the game more and more demanding. Other verbal commands could include: Lions, roar. Birds, flap your wings. Lizards, stick out your tongues. Tigers, purr.