Take Note!

Multipurpose Cards for the Music Classroom

The ninety-six cards in this resource are divided into three categories: notes and rests, expression markings, and additional music symbols (like treble clef or staff). As seen on the cover card, each notation or symbol card has a corresponding term card. Some of the cards are duplicated for use with the activities presented below. Here are just a few ideas for using these cards in your music room:

Make-a-Measure: Distribute a card with a music note on it to each of your students as they enter the room. Announce a time signature, and instruct your students to "make a measure" in that time signature by finding other students whose cards have notes that will fill a complete measure. For example, a group of students with a quarter note, half note, and pair of eighth notes could make a measure in 4 time. Encourage your students to be able to clap and say their measure using rhythm syllables. You can also use this activity to create groups.

Rhythm Basics: Use the notation cards as manipulatives. Distribute sets of notation cards and invite students to arrange them in rhythmic patterns, and then perform them.

Assign Seats: Before your class begins, match enough pairs of notation and term cards so that you have one pair of cards per child. Place one card from each pair on each seat in your room. As your students enter the room, hand each of them a card and instruct them to find the chair or "spot" that has the corresponding card.

Flashcards: Use the notation or symbol cards as flashcards. Show the cards at the end of the class to get students in line or as a quick "quiz" while waiting for the classroom teacher to pick them up.

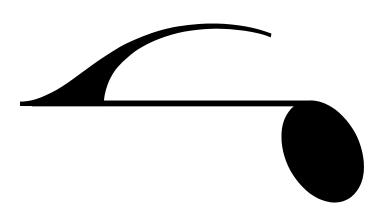
Word/Symbol Wall: Use the cards to create your own word and symbol wall in your classroom.

Partner Up: For this activity, you'll need one pair of cards for every two children. Start by selecting enough notation cards, and then find their matching term card. Distribute one card to each of your students. When it is time to find a partner, have the children find the other child holding the corresponding card. For example, the child holding the notation card would partner up with the child holding the term card that reads "quarter note."

Music Baseball: Use the cards to play a game of music baseball. Each card can be shown as a "pitch." To get a "run," students must correctly identify what is on the card. If they are correct, they can move to the next base. If not, it is an "out." Decide if you want to play with student teams, or students versus the teacher.

Super Scribe: Distribute small dry-erase boards and dry-erase markers. If you do not have a set in your room, check with classroom teachers in your building or use the classroom dry-erase board. Show a term card, and then have your students draw the corresponding symbol on their board. Make it competitive by having students "race" to draw the symbols.

Game Show: Use the cards to create a Jeopardy-like game. Use the headings Notes, Dynamics, Symbols on the Staff, and Mixed Bag. Construct the board using the appropriate cards and assign values for each "answer." Divide your class into three or more teams and play the game.



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