

EL RITMO DE VIDA

(THE PACE OF LIFE)

ROR WASHUT

LATIN (EVEN EIGHTHS) (♩ = 120)

The musical score is arranged for a large ensemble. The instruments and their parts are as follows:

- ALTO SAX 1 & 2:** Play a melodic line starting in measure 4, marked *mf*.
- TENOR SAX 1 & 2:** Play a similar melodic line starting in measure 4, marked *mf*.
- BARITONE SAX:** Plays a lower melodic line starting in measure 4, marked *mf*.
- TRUMPET 1, 2, 3, & 4:** Play a melodic line starting in measure 4, marked *mf*.
- TROMBONE 1, 2, 3, & 4:** Play a melodic line starting in measure 4, marked *mf*.
- GIUITAR:** Plays a melodic line starting in measure 4, marked *mf*.
- PIANO:** Features a **SOLO** in measure 4, marked *mf*. The right hand plays chords, and the left hand plays a rhythmic pattern of eighth notes.
- BASS:** Plays a melodic line starting in measure 4, marked *mf*.
- DRUMS:** Provides a steady rhythmic accompaniment throughout the piece.

The score is written in 4/4 time with a key signature of one flat (Bb). The tempo is marked as 120 beats per minute (♩ = 120). The piece is in Latin style with even eighth notes.

9

ALTO SAX 1

ALTO SAX 2

TENOR SAX 1

TENOR SAX 2

BARI SAX

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GIUITAR

PIANO

BASS

DRUMS

TOM FILL

17 8

ALTO SAX 1

ALTO SAX 2

TENOR SAX 1

TENOR SAX 2

BARI SAX

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GIUITAR

PIANO

BASS

DRUMS

HI-HAT & CROSS STICK

LOW TOM

LIGHT FILL

60/1207H

Page 5

17

18

19

20

21

22

23

24

TO CODA 

[illegible]

REPEAT TO 37 FOR MORE SOLOS (OPTIONAL)

51

ALTO SAX 1

ALTO SAX 2

TENOR SAX 1

TENOR SAX 2

BARI SAX

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

SOLO

PIANO

BASS

RIDE

DRUMS

59

ALTO SAX 1

ALTO SAX 2

TENOR SAX 1

TENOR SAX 2

BARI SAX

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GIUITAR

PIANO

BASS

DRUMS

67

D.S. AL CODA