

FULL



AHEAD



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Make sure to visit <https://www.lorenz.com/resources/steam> to access dozens of supporting visuals and worksheets.

Turn to the last page (pg. 98) for more information.

# FIRST STEPS



## Build a Recording Studio

Providing a recording studio in a music room can create a bustle of excitement around creation. Students find the space novel and fun, and value the improvement of sound a recording studio can offer when making recordings. Creating a recording studio (or several small ones) for your classroom is a great way to remind you and your students to create. Sometimes we build a new space without knowing entirely how we will use the space. Together you and your students will find ways to incorporate the studio in the music classroom. If you build it, your students will help you find ways to collaborate and put it to good use.

### Materials

|                   |   |
|-------------------|---|
| <b>Makerspace</b> | Cardboard box, scissors, stapler, marker, duct tape, mattress pad (1-1/4" 5-zone foam), fabric or wrapping paper (optional) |
| <b>Hardware</b>   | Laptop, USB microphone, headphones, speakers, LED lightbox sign (optional)  |
| <b>Download</b>   | Instructions  |

### Process

1. Find a sturdy box that is the right size for your space. A medium-sized moving box or empty printer-paper box will be just right.
2. Cut off the flaps.
3. Measure the sides of the box, mark the measurements on the foam mattress pad with a marker and cut.
4. Staple the foam inside the box.

5. To help reinforce the corners of your box, duct tape the sides together once all the foam is stapled inside the box.
6. Duct tape the fabric around the box. Leave a little bit of fabric over the edges for a nice finish.
7. Fold the fabric over the front edges onto the foam and staple.
8. Cut a small hole on the side of the box for cords.
9. Put together the Live Recording Studio lighted sign (optional).
10. Consider supplying your new recording studio with a USB microphone, headphones, speakers, and laptop if they are available.

## Using Your Recording Studio

- Create a Kindness Skit Lesson (pg. 27)
- When ready, have a small group record a short performance in the studio for a final product.
- Record a whole class performance in the music room but have the melody or vocals stand near the recording studio to create a balanced recording.
- Invite a few students in each music class to record a short reflection of their learning.



Completed Studio


 A graphic for 'Activity 3 Choreography'. It features a light blue circle with a black outline. Inside the circle, the text 'Activity 3' is in a smaller font, and 'Choreography' is in a large, bold font. Above the circle, there are two musical notes: a yellow one and a black one.
 

## Activity 3 Choreography

### Objective

Students will choreograph a dance in elemental form that represents a particular character.

### Materials

|                   |  |
|-------------------|--|
| <b>Recordings</b> | “Entertainer” by Scott Joplin, “Abandon” from Walt Hampton’s <i>Hot Marimba</i> (or similar) |
| <b>Downloads</b>  | Slide Show, Ballots, Elemental Forms Poster, Movement Vocabulary Poster                      |

### Preparation

**Download, print, and cut ballots**, one per student, or prepare a Google Form to collect votes.

**Download** The Joey Awards Slide Show.

**Download and print or display** the Elemental Forms and Movement Vocabulary Posters.

**Open links** to the recommended videos or select your own.

### Process

1. Use Slide 3 from the Slide Show to explain how choreography works.
2. Choreographers have a strong dance background themselves, so before selecting a choreographer students must have a dance background, too.
3. Use the Movement Vocabulary Poster to discuss a variety of movement possibilities. (If you already have a movement word wall, use that since your students will already be familiar with it.)

## CODING



# Explore Electricity with Makey Makey

## Identifying Conductors and Insulators

### Grades 3+

**Focus:** Explore a variety of materials to determine which conduct electricity; learn to set up and use a Makey Makey kit.

### Aligning the Standards

**NGSS** Planning and carrying out investigations.

**ISTE** Innovative Designer

**Math** Make sense of problems and persevere in solving them.

**NCAS** Creating: Generate and conceptualize artistic ideas and work.

## Materials

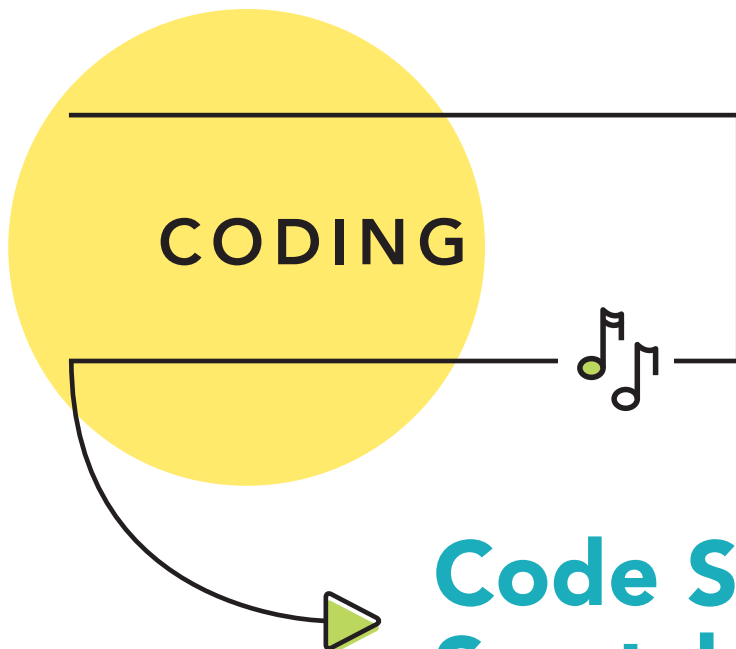
|                   |   |
|-------------------|---|
| <b>Makerspace</b> | Variety of materials, some of which will conduct electricity (Play-Doh, paperclips, metal spoons, fruit) and some of which will not conduct electricity (straws, cardboard, plastic spoons, ketchup pouches, pencils), containers to hold the materials (one per group) |
| <b>Hardware</b>   | Laptop or iPad (1 per group), lightning to USB adapters if using iPad<br>Makey Makey kits (1 per group)   |
| <b>Website</b>    | Makey Makey Piano ( <a href="https://apps.makeymakey.com/piano/">https://apps.makeymakey.com/piano/</a> )   |
| <b>Download</b>   | Conductor vs. Insulator Worksheet   |
| <b>Tutorial</b>   | Setting Up a Makey Makey for Computer or iPad   |



Makey Makey Piano



Full STEAM Ahead YouTube Playlist



# Code Scales in Scratch

*Working with Major and Minor Pentascales*

## Grades 3+

**Focus:** Students explore and build scale structure through the use of Scratch, a coding program.

## Aligning the Standards

**NGSS** Using mathematics and computational thinking.

**ISTE** Knowledge Constructor

**Math** Use appropriate tools strategically.

**NCAS** Creating: Organize and develop artistic ideas and work.

## Materials



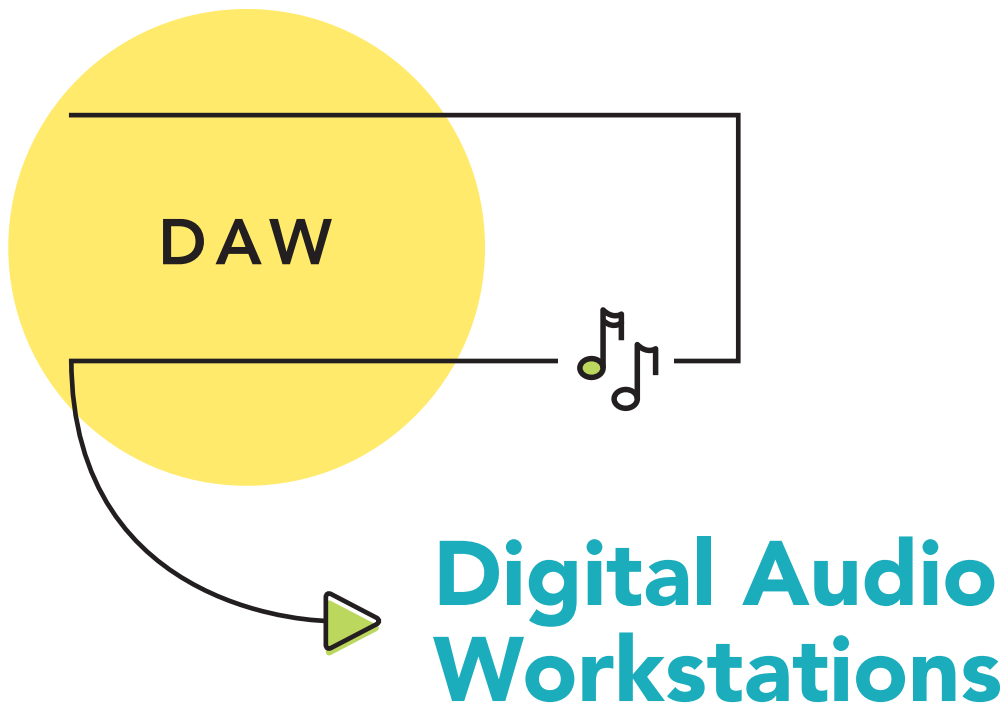
Scratch



Full STEAM Ahead YouTube Playlist

|                    |   |
|--------------------|---|
| <b>Book</b>        | <i>Good News Bad News</i> by Jeff Mack  |
| <b>Instruments</b> | Pitched instruments (Orff or Boomwhackers™)   |
| <b>Hardware</b>    | Laptops or iPads (1 per group), lightning to USB adapters if using iPad, Makey Makey kits (1 per group) |
| <b>Website</b>     | Scratch ( <a href="https://scratch.mit.edu/">https://scratch.mit.edu/</a> )                             |
| <b>Download</b>    | Slide Show  |
| <b>Tutorial</b>    | Coding a Scale in Scratch   |





A digital audio workstation, or DAW, is a device or software used to compose, edit, record, and produce audio files. This sophisticated technology helps redefine composition for young composers. With melodic, harmonic, and rhythmic loops at their fingertips, they can layer and manipulate sound without having to know all the ins and outs of music theory. Children can compose with elements of music such as form, texture, or dynamics while feeling accomplished and satisfied with a final product that is easy to share with others. This section will give you a handful of projects to try with your students that engages them in the creative process.

## GarageBand Scavenger Hunt

### Finding Your Way Around GarageBand

#### Grades 3+

**Focus:** Students will learn to navigate the features of GarageBand through discovery.

This is a great introductory lesson for GarageBand on the iPad because it requires almost no preparation and allows students time to play and discover. There are lots of buttons and instruments to try and this activity gives students the chance to get that out of their system while also looking for specific tools they will need later on. Letting them find something no one else has found gives them some investment and ownership in the activity if they are somewhat out of their element. Spending time discussing the tools at their fingertips also helps reinforce tools composers have at hand when creating a new piece. While this lesson is written for the iPad, it can work for any DAW or on a laptop with only minor adjustments to the worksheet. (For example, there are no Live Loops, bending strings, or autoplay on the laptop version of GarageBand.)